

Erial Little League By-Laws

ARTICLE 1 – RULES ALL DIVISIONS

1) Manager and/or Coach Selection - Each commissioner shall recommend to the Board of Directors, nominations for managers and/or coach selections of each team within their respective division. The board shall vote after hearing the commissioner's recommendations and fill all open positions. All Managers and Coaches (for player freeze purposes) must be approved prior to the draft by the board. All additional coach selections chosen by the manager after the draft has occurred must also be approved by the board of directors. **Managers and coaches from previous years play are not guaranteed to be a manager or coach for the following season.**

2) Manager Duties – Provide to the division commissioner a written report detailing the nature of and probable cause of any of the following:

- safety-related issues that arise during team activities,
- safety-related playing field concerns
- player non-participation in team practices or games
- equipment procurement or repair needs

Each manager must also ensure that only league-approved volunteers are present on the playing field during practice or games.

3) Start of Season – The season will start on the first Saturday in April after the beginning of daylight savings time (except if that weekend is the Easter holiday weekend). Opening Day may be changed by the Board of Directors. A parade will not be held if the scheduled opening day is canceled.

4) End of Season – All regular season and play-off games will be scheduled to conclude no later than June 15th or at the date established by Little League Baseball, Inc. for the start of tournament team practice.

5) Weekday Game Time – All weekday games will start at 5:45 P.M. for the whole season

6) Makeup Games – All suspended games will be rescheduled by the division commissioner on the first available date. Makeup games will be played at the time approved by the Commissioner.

7) Trophies – Championship trophies will be awarded to playoff winners in the teenage, major, minor and T-shirt divisions. **All T-Ball division teams will be awarded medals/trophies.**

8) Tournament Jackets – All sanctioned district tournament winners will receive seventy-five dollars (\$75.00) per member for the cost of a commemorative jacket. Section winners will receive ninety dollars (\$90.00) per member for the cost of a commemorative jacket. If an ELL team wins a NJ State Title, they will receive one hundred dollars (\$100) per member for the cost of a commemorative jacket. All league approved, non-district tournament winners will receive fifty dollars (\$50.00) per member for the cost of a commemorative jacket. There will be a maximum of seventeen jackets per team purchased.

9) Ensuring Minimum Playing Time – Players who do not receive their minimum amount of playing time in a game that they attend from the beginning, will start the next game they attend and play until they complete their minimum playing time from the previous game and the current game. This includes games that are called before completion of the full amount of innings.

10) Playing Rule Violations – Managers and coaches who violate Erial Little League's established playing rules, for each rule violated, will receive the following discipline:

First – Verbal warning from division commissioner

Second – One game suspension.

Third – Suspension for remainder of season including play-off and tournament games.

11) Clean Up – At the conclusion of each game both teams are responsible for cleaning the dugouts. After the completion of the last Saturday game on each field, both teams are required to empty the trash cans for that field. Additionally, junior/senior and the major division teams are also required to empty the trash cans in their respective concession stand areas.

12) Field Preparation & Closure – The designated home team manager is responsible for setting up the playing field and bringing out the umpire's equipment. He or she is also responsible for returning everything to its proper place after the game. In all divisions, both teams are responsible for raking the infield, including the pitcher's mound and batter's box, and cleaning the dugouts after the game.

13) League Age Exceptions – If there is a compelling reason why a player should not participate in his appropriate league age division, his/her parents should ask the appropriate commissioner during player registration to have the player assigned to a different division. The request will then be presented to the ELL BOD for approval and will be either approved if permissible or denied per LL rules. The parents should be made aware that the player might not be eligible for tournament team participation in either division if this occurs.

14) Equipment & Keys – One bag of equipment will be supplied by Erial Little League to each team manager. The equipment and league keys must be turned in to either the commissioner of your division or the Uniform and Equipment committee chairperson at the end of your last game or within one week after your last game. Any baseball team not approved by Erial Little League BOD will not be allowed to use league equipment. **Only BOD members will be able to keep keys in the off season.**

15) All Division Commissioners must attend their respective divisions' indoor training sessions or find a replacement that was approved by the Training Commissioner.

Article 2 – Regular Season Player and Draft Selection (T-Shirt, Minor, Major, Junior and Senior Divisions)

Tryouts – All tryouts will be on or before the first Saturday in March. The tryout rain date will be the next day or a day determined by the BOD. All players in T-shirt, Minors, Majors, Junior (optional) and Senior (optional) divisions will be required to try out. Players signing up after tryouts will be assigned to teams with open roster spots by lottery. The available team names will go into a hat and the commissioner will choose a team out of the hat for that player to play.

Freezes – Each team will be allowed to freeze the dependant children of the Manager and one Coach, subject to the following conditions:

A) All PLAYER freezes must be presented to the commissioner one week prior to the draft.

B) All Managers/Coaches must be declared and approved by ELL BOD before the draft.

C) In the event that an additional team is added to a division based on late sign-ups, the one week freeze notice requirement is waived, but not the approval of the Manager/Coach, which still must be approved by the board prior to the draft.

D) Players that must be assigned to a team due to a sibling being on that team already will be rated as a freeze for placement purposes but is not considered a freeze for coaching purposes.

Draft Rating/Order (All Divisions except for T-Ball Division):

1. Player Freezes will be rated according to the probable draft selection round by all managers except the manager of the freeze team. The votes will be added together and then divided by the number of votes. The “frozen” player is then assigned to be that team's pick in the appropriate round. [As an example, a player with an average of 1.5 or lower is to be slotted in the first round, while a player with a rating of 1.51 or higher would be slotted in the second round.] Input from prior Managers/Coaches/Commissioners or other persons is encouraged to be sought prior to the rating vote. The division commissioner and voting managers will discuss the freeze selections prior to the rating vote to attempt accuracy in the rating round process. If a rating vote appears erroneous, the commissioner and managers can offer additional discussion, and if all parties agree, an agreed change to the player selection round can be made.
2. Draft Order shall be determined by averaging the frozen player ratings as described above. For example if one player has a 1.5 rating and the other player has a 3.3 rating, the average rating of 2.4 shall apply for that team. The team with the higher ratings will have the first pick. The second highest, the second pick, etc. In this example the lower the rating of the player, the better the player. If there are more than two teams with the same rating, those teams will choose out of a hat for their draft selection order.
3. After each round, the inverse order will be used to select players.
4. Players which cannot be rated due to any ELL history or tryout shall be placed for a lottery pick, with the exception of the Major Division (see Major Division Player Selection). Lottery picks may only be conducted from the third round. Additional blank papers shall be included in the bag to make the total amount of papers in the bag equal to the number of teams in that particular division. If a team opts to make a lottery pick and there is a player's name on that paper, they shall have that player. If there is not a name on that paper, the team must make its selection from the listing of rated players available in the draft. The teams may only have one chance at a lottery pick during the draft. In the event there are more players than teams available, then the teams will have lottery pick options equal to the number of rounds available for lottery pick. Additional blank sheets shall be inserted so that the teams shall be an exact multiple of the picks in the bag.

Siblings – If a player in the draft is selected and said player has a sibling eligible to participate in the same division (including the major division), the following procedure applies:

- A) The draft stops and the commissioner will indicate the player's parent's decision as to both players being on the same team (the parent should be made aware that this decision may decrease either child's chance of being selected to a major division roster).
- B) If the siblings are to be on the same team, the first sibling picked will be the drafting team's selection for that round. The other managers will then rate the other sibling as a round to be selected and will become the team's pick in the appropriate round.

Article 3 – Post Season Tournament Team Selection Process for All Divisions

1) Selection Meeting – A meeting will be held by the Player Agent of the appropriate divisions to select the tournament team. This meeting will be held during the time spanning the last week of the

regular season through the first week of the playoffs.

2) Player Agent -The tournament team selections shall be conducted by the player agent and assisted by the commissioners as follows:

- A) District senior team – Senior Commissioner
- B) District junior team – Junior Commissioner
- C) Williamsport major team – Major Commissioner
- D) District 11 yr. old team - Major Commissioner
- E) District 10 yr. old team – Minor Commissioner
- F) Invitational 9 yr. old team Minor Commissioner
- G) Invitational 8 yr. old team – T-shirt Commissioner

The commissioner will conduct the manager selection first and then the player selection. Both of these events should take place on the same day.

3) Manager Selection – All managers and coaches are eligible to be selected **whether they manage or coached in the division they wish to represent..** Those interested should submit their names to the commissioner who will make a ballot with all the names. Each manager of a team in that division will then vote by secret ballot for the individual they feel is best suited to manage the team. A manager may appoint a coach to vote in his/her absence. The manager who receives a majority vote shall be the tournament team manager. In the event a majority is not received by any candidate, a runoff election will be conducted with only the top two vote getters on the ballot. If a tie exists between these two candidates, the commissioner will cast the deciding vote, unless the commissioner is also a voting manager, in which case the league president will cast the deciding vote. It would be appropriate for all the candidates to be interviewed by the managers before the voting occurs. No manager should make himself or herself eligible if a vacation of their own is likely to prevent them from being present at all practices and tournament games. All managers are subject to board approval. If the duly elected manager is not approved by the board, then the division shall elect another manager. All coaches shall also be subject to board approval.

4) Eligible players – All league ages 6, 7, 8, 9 are eligible for their respective invitational teams, 9 and 10 year old players in their respective divisions and 11-year-old players on Major rosters are eligible for invitational tournaments hosted by little leagues in our area. Age restrictions are regulated by host leagues. Eleven and twelve year olds on major division rosters are eligible for the Williamsport major team. All league age 13 and 14-year-old players are eligible for the Williamsport junior team. All league age 14, 15, and 16 year olds are eligible for the Williamsport Senior team.

5) Player Selection – The manager of the tournament team will notify the commissioner of the number of players they will carry on the roster. Once the roster size is established, all managers of the division will vote for two less players than the roster size. Once the managers have voted and filled the roster spots, the tournament manager must immediately choose players for the two remaining roster spots. The manager has the option to have the division managers select all roster spots, if they do not want to select the remaining spots. If the manager does choose to select two players to the roster, they may not select any more unless a roster position is being vacated due to a player quitting or being injured. Once a rostered player is removed from the team they cannot be reinstated.

6) Player Notification – Players selected to tournament teams must not be informed of their selection until the date provided per LL rules.

7) Player Voting Process –

A) The commissioner shall get from each manager a list of all the players that are felt to be tournament caliber players. A manager has the right to not only nominate players from his/her team but also players from other teams deemed to be of tournament caliber. This list will comprise the ballot.

B) The managers will then vote by secret ballot for the number of players on the roster to be filled by the managers. This vote shall be tallied and all players receiving a unanimous vote in the first ballot shall be placed on the roster.

C) A second vote shall be taken with the managers voting for the number of roster spots still remaining to be filled by this process. All players receiving a unanimous vote less than one shall be added to the roster.

D) Subsequent votes shall be conducted with the necessary votes needed being unanimous less two for the third vote, unanimous less three for the fourth vote, etc.

E) In the case where the last ballot has more players with the highest number of votes than roster spots allowed, the commissioner shall have a runoff vote for just those players to decide on the last spots.

F) The manager will then select the remaining spots to be filled from the players

remaining on the ballot.

8) Playing Time – Playing time will be determined according to the tournament rulebook.

9) Birth Certificates – All tournaments require that teams have a birth certificate for each player on their roster. It is suggested that the manager get the original birth certificate from the players and hold them until the end of the tournament.

Article 4 – Fall Baseball

1) Commissioner – A fall baseball commissioner will be elected annually by the Erial Little League Board of Directors. The persons elected to these positions will organize the fall baseball league and player registration process **with the help of the Fall Ball committee.**

2) Manager Selection – All regular season managers are eligible to be selected for fall baseball teams. If there are not enough interested regular season managers, then fall baseball team managers will be selected from interested regular season assistant coaches. Those interested should submit their names to the commissioner, no later than the last day in June. Managers will be selected on a first-come basis.

3) Eligible players – All league minor, major, and senior division players are eligible for fall baseball teams. Age restrictions are regulated by host leagues.

4) Player Selection – The Fall Ball commissioner will determine player selection. No draft process.

5) Registration Fees – Registration fees shall be of an amount ample to cover league registration fee, uniform cost, and needed supply of baseballs. Registration fees are non-refundable.

6) Uniforms – Uniforms will consist of a hat, shirt, pants and socks.

7) Equipment – Any fall Baseball teams not officially sanctioned by Erial Little League will not be allowed to use league equipment **unless playing against the Erial team and the guest team needs equipment to compete in the game.**

8) Playing Time – Playing time will be determined according to the league guidelines. It is recommended to use a continuous batting order; players cannot sit back-to-back innings or sit any more than two innings per game.

Article 5 – Playing Rules All Divisions

The official regulations and playing rules of Little League Baseball shall be binding on Erial Little League except where additional rules are adopted by the Board of Directors and made part of the Bylaws.

1) Trial Rules – If a division wishes to use a new rule for a trial period of one (1) year, the following procedure is to be adhered to:

A) At a division meeting, the proposal is to be discussed, voted on, and approved by a majority of the total teams in that division.

B) The Commissioner will, in writing, before the start of the season, present the division-approved proposal to the Board of Directors. The Board of Directors will then vote on the proposal to approve or deny the trial rule for the present season.

C) At the end of the season, the commissioner will report back to the Board of Directors with a recommendation on whether or not said proposal is recommended to be included in the Bylaws.

D) The Board of Directors will then vote on including the proposal in the bylaws; however, no proposal may override a rule in the Constitution or bylaws without the Board of Directors approval.

2) Continuous Batting Order – All divisions at ELL will utilize a continuous batting order.

3) Free Substitution – During the regular season players may be substituted at the start of each inning, subject to the following provisions:

A) A player cannot sit the bench in two consecutive innings

B) A player cannot sit the bench for more than two innings per game

C) The exceptions are the Junior and Senior divisions, which will follow the substitution rules as established by traveling league play or if playing in-house teams, A and B will apply.

4) Intentional Walks – Will follow the rules as established by Little League Baseball.

5) Slide Rule – “Any runner is out when the runner does not slide or attempt to get around a fielder who has the ball and is waiting to make the tag.” It is required that the runner attempt to avoid a collision on any play.

A) If an unnecessary collision, not including incidental contact, happens anywhere, the umpire will call the runner out and has the option of ejecting the base runner from the game.

B) This is a dead ball foul; no runner may advance past the last legally touched base at the time of the infraction.

C) This in no way lessens the defensive obstruction call.

6) Discipline of Players by Manager – All managers have the authority to require a player to sit on the bench for an entire game for disciplinary reasons, such as disruptive behavior or unexcused absences from three (3) consecutive games or practices subject to the following conditions:

A) Before the action can take place the manager must secure permission of the division commissioner.

B) The player’s parents must be notified by the manager as soon as possible to try and avoid such a situation.

C) If at a game, the permission of the head umpire is needed.

D) A written explanation of the reason for the disciplinary action is to be submitted to the division

commissioner and the league president.

7) Loaning of Players – A team should loan players to a team with less than nine (9) players during the regular season. This should be done by asking for volunteers. If no player volunteers, then the manager will appoint players to be loaned for two innings each. Each player loaned for two innings, must still play two full innings and receive at least one at bat with their own team. No player should be appointed to be loaned two (2) games in a row. Players cannot be picked up from non-competing teams. No borrowed player may pitch against his or her own team.

8) Pitching Restrictions – ELL will follow the guidelines per Little League Baseball for each age and season, which includes regular, post and tournament season. The pitching week will begin on Monday and end on Sunday. The intent is to make it easier to make up rainouts on the following Sunday.

9) Courtesy Runner – A courtesy runner can be used for the catcher only, when that player is on base and there are two outs. The substitute runner must be the player who made the second out in the inning.

10) Ineligible Pitchers – The penalty for using a pitcher too many pitches per game or for improper days rest between games shall be as follows:

A) The game will be replayed from the point of violation, as long as the game is protested in accordance with L.L.B. Rules.

B) The manager using an ineligible pitcher will receive the following punishment:

First offense – written warning

Second offense – one game suspension

Third offense - suspension for remainder of the season

In any case the board may take additional action if the infraction is deemed intentional.

11) Ten Run Rule – If a game has reached regulation length (**4 complete innings**) and a team is ahead by ten (10) runs or more. **Then the game is over, Managers may agree to continue but game results do not change.**

12) Regular Season Complete Game – A complete game is a game that has completed 4 innings of play. Juniors/Seniors are 5 innings.

13) Completion of Playoff Games – Playoff games (T-Shirt, Minor and Major) must go to a complete six innings before a winner can be determined. The Junior and Senior divisions will follow the traveling league playoff format. Any incomplete games must be completed on the next day that weather permits. The incomplete game will finish before any subsequently scheduled games are played even if this means a delay in the starting time of a game. The LL Baseball pitching rules will be followed. If one full inning has been completed then the game will resume where it left off. If less than one full inning has been completed then the game will start over..

14) Forfeited Games – No game can be forfeited without approval of the Board of Directors.

15) Incomplete Games – If a game is called before it has become a regulation game, but after one full inning has been played, it shall resume exactly where it left off. All records including pitching shall be counted.

16) Extra Innings – If at the end of a regulation game the score is tied, up to two extra innings will be played to determine a winner, unless darkness or time constraints do not allow it. If a tie score still results at the end of the game, it will be recorded as a tie except during the playoffs, during which, the game will continue until a winner is decided. This rule does not apply in the Major and Senior divisions, in which all games will be played until a winner is determined. (There will be no extra-innings played in the T-Ball division)

17) Player Attire – All players must wear uniform shirts and pants during games. No short pants are allowed during practice. No visible jewelry is allowed during games or practice and all shirts must be tucked in.

18) Hidden Ball – No pitcher may be on the rise of the mound without the ball.

19) Thrown Bats – The batter and manager shall be warned for the first offense by the umpire. For the second offense by the same player in the same game, the umpire shall declare the batter out once the play has finished. (Except T-Ball)

20) Persons Allowed in the Field Area – Only the umpires, and each teams' manager, two coaches, and players are allowed onto the playing field or inside the dugouts. All other persons are to remain outside of the fence and no one is allowed behind the backstop while play is in progress.

21) Base Coaching – If a team does not have two coaches present, the team may elect to use a player as a base coach, but the player must wear a helmet while in the coaching box. (Except T-ball and T- Shirt)

22) On Deck Batter – There is no on-deck batter permitted at any level with the exception of the Junior and Senior Division. This rule is in place for safety reasons and should be enforced by the umpires of the game and/or managers/coaches of the respective teams.

23) Infield Fly – The infield fly rule is only in effect in the Minor, Major, Junior and Senior divisions.

24) Bunting – (Only T-Shirt, Minor and Major Divisions) A batter cannot show bunt and then swing on the same pitch. The team shall be warned on the first offense and any subsequent offenses by the same team in the same game will result in the batter being declared out.

Article 6 – Intermediate/Junior/Senior Division Playing Rules

[Ages 11, 12, 13, 14, 15 & 16]

1) Junior/Senior Division will adhere to the traveling league rules as established by the District Competition Committee.

In House Competition Rules – The following rules along with those in Article 5 will be followed when Erial Little League Junior/Senior Division teams are playing each other at Erial Little League facilities during the regular season.

2) Official Game – Through the first eight (8) games on the schedule, a weekday game must complete at least four innings (3 1/2 if the designated home team is ahead) to be considered an officially played game. This rule still applies even if one team has had scheduled games postponed or canceled. Starting the week after the eighth game, in order to be an official game, at least five innings must be completed (4 1/2 if the designated home team is ahead).

3) Balks – Balks will be called from the start of the season. Pitchers will be warned for the first offense of each game and the penalty assessed for all subsequent violations. If a balk warning or violation takes place the ball is dead and no base runner may be put out.

Article 7 – Major Division Player Selection

[Ages 9, 10, 11, and 12]

[In addition to Article 2]

1) Draft Selection – All age-eligible players are available to be drafted onto a major division roster, subject to the following conditions:

A) The major division will carry at least six teams assuming there are enough players available.

B) It is strongly recommended, if the player pool allows, that a minimum of six and a maximum of eight twelve year olds must be on each roster by the end of the draft.

- C) All twelve year-old players must be placed on a major division roster, unless the player's parent and the commissioner agree that it would be in the player's best interests to participate at the minor division level, at which time, per LL Baseball, the proper approval format will be followed.
- D) Ten year old players are eligible to try out for the major division and can be selected to a major division team, unless the parent(s) request their child to play in the minor division. A ten year old that plays in the major division is eligible for consideration to the 10-year old tournament team.
- E) Any major division age player that does not attend tryouts, has no ELL playing history or whose playing ability or baseball playing history cannot be determined prior to the major division draft, MUST play in the minor division, unless said player is 12 years old, at which time a determination of the player will be attempted for proper division placement.

2) Adding of Minor League Players – A minor league player may be added to a major league team roster per game, subject to the following:

- a. The major league team must have no more than nine players available, and
- b. The player selected must be a ten, eleven or twelve year-old, and
- c. The parent(s) of the player selected must approve the decision.

Article 8 – Major Division Playing Rules

[In addition to Article 5]

1) Playoff Format: Regular season win/loss record will determine the playoff format and game schedule is based on the number of teams in the division.

Article 9 – Minor Division Player Selection

[Ages 8, 9, 10]

[In addition to Article 2]

No additional player selection rules apply except for those league age 8 year old players who have previously played 1 year in the T-shirt division and whose parent(s) have requested they play up in the Minor Division. *If Article 1, 15) League Age Exception* has been followed and approved by the BOD, said player is then eligible for minor division player evaluation and selection to a minor division team. All league age 8 and year old players will play in the minor division.

Article 10 – Minor Division Playing Rules

[In addition to Article 5]

1) Monthly Rules:

April and May: Maximum 5 runs per inning per team or 3 outs per team, except the 6th inning, where unlimited runs can occur.

June (includes playoffs): Maximum 5 runs per inning per team or 3 outs per team, except for playoffs in the 6th inning where unlimited runs can occur.

2) Pitching Rules:

April: A player cannot pitch more than 2 innings per game. The LL Pitch Count/Game Rest restrictions still apply. May and June: LL Pitch Count/Game Rest restrictions will apply.

3) During April and May: A player must play at least 1 inning of a game in the infield.

4) During April and May: A player cannot play more than 2 innings in a row in the same position; exceptions include pitcher, catcher and first base.

5) Playoff Game Rules: During the playoffs, a continuous batting order will be used.

6) Playoff Format: Regular season win/loss record will determine the playoff format and game schedule is based on the number of teams in the division. The continuous batting order and free substitution rules will still apply.

Manager/Coach in-season Playing Rules Evaluation Meeting:

A meeting will take place in late April or early May (prior to the scheduled May ELL BOD meeting) to include the Minor Division managers and named-coaches, along with the ELL player agent, ELL Vice President, President and any ELL BOD member who wants to attend. The meeting is needed to review the prior month Minor division playing format and to provide the playing rules for the remainder of May and June. Once the May/June playing rules proposal is agreed upon by the division managers and named-coaches, said proposal will be presented to the ELL BOD at their May meeting for their approval/disapproval. This meeting is being implemented due to the limited playing restrictions established by Little League Baseball for this age group.

Article 11 – T-Shirt Division Player Selection
[Ages 6, 7 and 8]

[In addition to Article 2]

1) League Age: All players league age 6 & 7, must register for T-Shirt Division. Only safety risk players of league age 8 can be placed in this division by a vote of the BOD.

Article 12– T-Shirt Division Playing Rules

[In addition to Article 5]

1) Monthly Rules:

April:

- A) Player pitches the first **4 innings of play** and then the coach pitches the remainder of the game. Each pitcher is only able to pitch in 1 inning only. LL Baseball Pitch Count/Game Rest restrictions still apply.
- B) During Player Pitch, there are no walks allowed. If a pitcher throws 4 balls, the offensive team coach will then pitch to the player at the base of the mound. A maximum of 3 hittable pitches are allowed. If the player does not hit the ball, an out will be recorded and player pitch will resume to the next batter.
- C) During Coach Pitch (remainder of game), a maximum of 6 hittable pitches are allowed and then an out will occur. If the 6th pitch is fouled off, an additional hittable pitch can be thrown.
- D) Maximum of 5 runs per team per inning or 3 outs, except the 6th inning where you can score 10 runs.
- E) No base stealing allowed.
- F) Each team will play 4 outfielders in each inning.
- G) A player must play at least 2 innings in the infield but may not play more than 2 innings in a row in the same position, except for the positions of catcher and first base.
- H) Maximum 1 base on overthrow.**
- I) Two bases balls hit into grass, 1 base on a ball in the dirt.**

J) Infield control all runners go back to their previous bag. Infield control is defined as 1st, 2nd, SS, 3rd, P, or C having both feet on dirt with control of the ball.

Manager/Coach in-season Playing Rules Evaluation Meeting: MANDATORY MEETING

A meeting will take place in late April or early May (prior to the scheduled May ELL BOD meeting) to include the T Shirt Division managers and named-coaches, along with the ELL player agent, ELL Vice President, President and any ELL BOD member who wants to attend. The meeting is needed to review the prior month T-Shirt division playing format and to provide the playing rules for the remainder of May and June. Once the May/June playing rules proposal is agreed upon by the division managers and named-coaches, said proposal will be presented to the ELL BOD at their May meeting for their approval/disapproval. This meeting is being implemented due to the limited playing restrictions established by Little League Baseball for this age group.

May and June (includes playoffs):

- A) Playing rules for the months of May and June will be established by the T-Shirt division Managers and named Coaches during their Manager/Coach in-season Playing Rules Evaluation Meeting. Playing rules must be approved by the BOD. If the rules are approved by the ELL BOD, the rules will then be implemented as a bylaw.
- 2) Playoffs will be selected by standings. The continuous batting order and free substitutions will still apply.
- 3) The offensive (batting) team will umpire behind the mound when their team is at bat. The defensive team (fielding) may umpire the bases when their team is playing the field. This division is instructional only and is non-competitive. All actions of managers/coaches/umpires will exhibit good sportsmanship at all times.

Article 13– T-Ball Division Player Assignment Rules

[Ages 4, & 5]

- 1) **Rosters** – There should be 8-9 players on each team
- 2) **Returning Players** – All returning players will be kept on the same team as the previous year.
- 3) **New Players** – The commissioner will assign new players to teams at random with consideration for keeping neighbors or relatives together whenever possible.

Article 14– T-Ball Division Playing Rules

1) Monthly Rules

April: Use the Tee only. Six swings to put the ball in play.

May and June: First two innings use the Tee only. Thereafter, coach pitch with 5 hittable pitches, if no hit, use the tee.

- 2) **Game Length** – All games are to be **three** full innings in duration, unless a game must be stopped early due to darkness or for exceeding the scheduled ninety-minute (90 min.) game span on Saturdays. Managers should keep time considerations in mind before starting a new inning, so that both teams get an equal amount of hitting opportunities.
- 3) **Base Running** – Players will advance one base at a time besides when the last batter of the inning comes up to bat. The last batter in the lineup will hit a “grand-slam” and all players will advance to home. You may change up the last batter every inning if you wish to do so.

- 4) Bunting** – No bunting is allowed and all hit balls must travel past the arc in front of the plate or it will be considered a foul ball.
- 5) Inning Duration** – An inning ends after all players have batted.
- 6) Infielders**– All teams must play 5 infielders: 1st, 2nd, SS, 3rd, and pitcher. All other players will be in the outfield.
- 7) Managers and Coaches** – A team will be allowed to have as many coaches as the manager wants, provided they are approved by the board of directors. The manager and up to two coaches may be on the field of play with the fielding team in order to provide constructive player instruction during games.
- 8) Field Preparation** – The designated home team manager is responsible for setting up the playing field and bringing out playing equipment. He or she is also responsible for returning everything to the T-Ball field box after the game or any practice.
- 9) Scoring** – Score is not to be kept for games and neither will league standings be kept. All games will be announced as ending in a tie.
- 10) Pitching** – No player pitching is permitted during games or practices.
- 11)** This division is instructional only and is non-competitive. All actions of managers/coaches/umpires will exhibit good sportsmanship at all times.

Passed on 2/6/2023